

Artist's Statement, "Prints", August 2008

The prints are a collection of works inspired by the act of drawing. All of the works have in common the fact that they are "generated" works—works made by running a program.

The subject matter is environmental—ephemeral natural events, seasonal details, weeds, clouds, water, bugs.

The first step in the process is photographic. Images are then given to a program—one that I wrote myself. The program draws the images using the same particle system techniques seen in video games and movies.

The output of the program varies, which makes identifying the medium a bit like a game of solitaire. If a single, final image is used, it's a print, and if many interim images are used, it's an animation. I have projected animations, framed the prints, and shown combination works that juxtapose still images with the process of their construction. I have printed piles of unique objects, frames of the animation.